



## **FRAMEWORK FOR THE ORDER OF SERVICE (LITURGY)**

(for a service without the Service of the Table)

- ❖ Leader: one of the students
- ❖ Guest preacher: invited

### **I. SERVICE OF ENTRANCE**

(± 20 minutes)

- ❖ Music
- ❖ Welcome, Bible verse and Call to Worship, prayer
- ❖ Opening Song (all stand)
- ❖ Silence for personal reflection and confession. The leader reads a few verses from the Bible expressing the sin and sorrow of the world, and God's Grace (e.g. parts of a Psalm or John 3:16- 17, 1 John 1:8-9, 1John 4:9-12, 2 Cor 5:17-21, or other relevant Scripture) – and/or preacher prays Kyrie prayer (prayer for mercy and forgiveness)
- ❖ Song of Glory (all stand)
- ❖ Testimonies (normally 3, not exceeding 10 minutes)
- ❖ Praise & Worship (the choir leads in 3 songs)
- ❖ After the Praise & Worship the children leave to have Sunday School led by several members of the congregation

### **II. SERVICE OF THE SCRIPTURES**

(± 40 minutes)

- ❖ Lighting of the candle
- ❖ Prayer for illumination with the Holy Spirit
- ❖ First Bible Reading
- ❖ Second Bible Reading (usually the Gospel reading)
- ❖ Sermon (by guest preacher)
- ❖ Moment of silence
- ❖ Song (response: creed song / confession of faith)

### **III. SERVICE OF PRAYERS AND SHARING**

(± 20 minutes)

- ❖ Offering (the choir sings during offering)
- ❖ Prayers (by the preacher):
  1. Prayer of Thanksgiving
  2. Intercessions (prayer for specific people and occasions. Link it to our community, our countries, our churches, the world. Participation of the congregation may be asked)
  3. Silent prayer
  4. The Lord's prayer (together and in our own language)
- ❖ Final Song (all stand)
- ❖ Blessing (by the preacher)
- ❖ Announcements (incl. welcome and farewell to members)
- ❖ ICF-E Anthem:

*"I don't care what church you belong to, but as long as in Jesus we stand; if by grace through faith you've been saved, you're my brother, shake my hand; you're my sister, shake my hand."*

This expresses that we are one in the Lord, sharing different backgrounds.

